## Connecting P-graph to Modern Programming Ecosystems

Sin Yong Teng<sup>1</sup>, Akos Orosz<sup>2</sup>, Bing Shen How<sup>3</sup>, Jean Pimentel<sup>4</sup>, Ferenc Friedler<sup>5</sup>, and Jeroen Jansen<sup>1</sup>

<sup>1</sup>Radboud Universiteit Nijmegen
<sup>2</sup>University of Pannonia
<sup>3</sup>Swinburne University of Technology - Sarawak Campus
<sup>4</sup>Budapest University of Technology and Economics
<sup>5</sup>Széchenyi István Egyetem

July 12, 2022

## Abstract

P-graph is a popularly used framework for process network synthesis (PNS) and network topological optimization. This R&D notes introduces a Python interface for P-graph to serve as a linkage to modern programming ecosystems. This allows for a wider application of the fast and efficient P-graph solver, to provide structural and topological enumeration in numerous fields. The proposed framework allows for more integrative usage in Artificial Intelligence (AI), machine learning, process system engineering, chemical engineering and chemometrics. Large and repetitive topologies can also be automated using the new programming interface, saving time and effort in modelling. This short note serves as a demonstration of this open-sourced P-graph interface (code: https://github.com/tsyet12/Pgraph).

## Hosted file

Manuscript\_01072022\_Clean.docx available at https://authorea.com/users/494788/articles/ 576755-connecting-p-graph-to-modern-programming-ecosystems